MAN 23222.01 ENG

# Virtua Tennis 2™

## — SEGA PROFESSIONAL TENNIS —

SEGA

CREATED BY AND PRODUCED BY

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## Health Warning

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SLES-51232

**1-2 Players • Memory Card (8MB) (for PlayStation®2) : 362KB minimum • multitap (for PlayStation®2) - 1-4 Players • Analog Control Compatible: Analog Sticks Only • Vibration Function Compatible**

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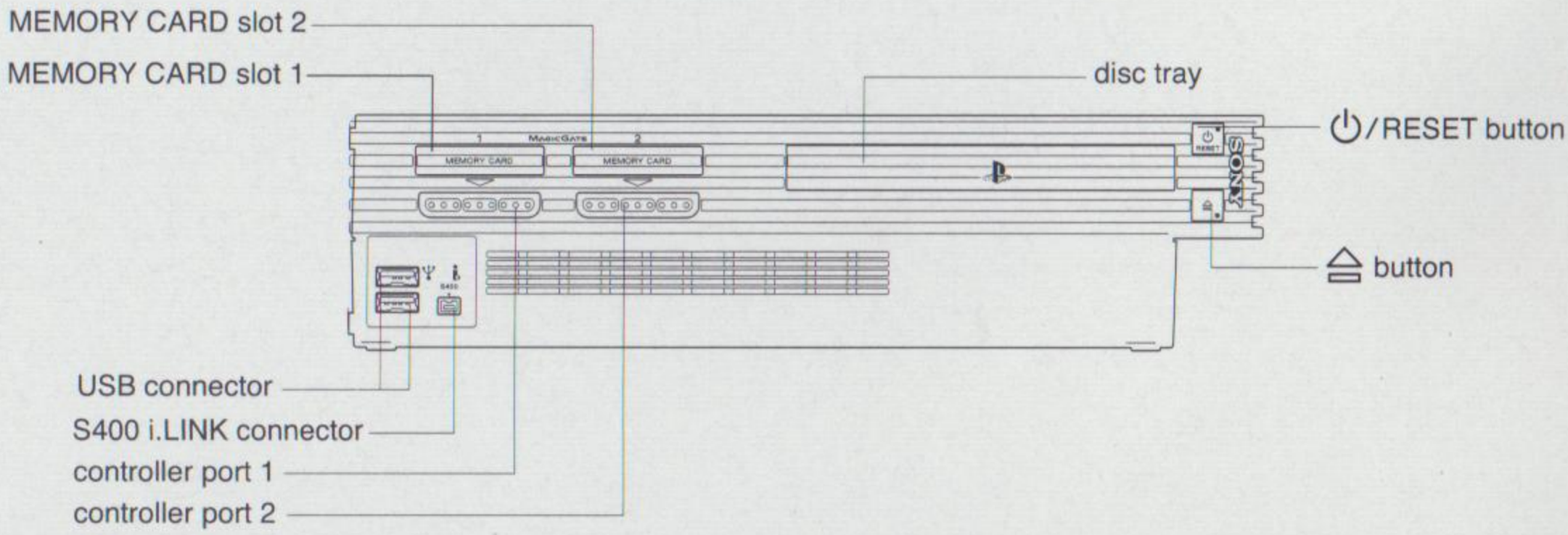
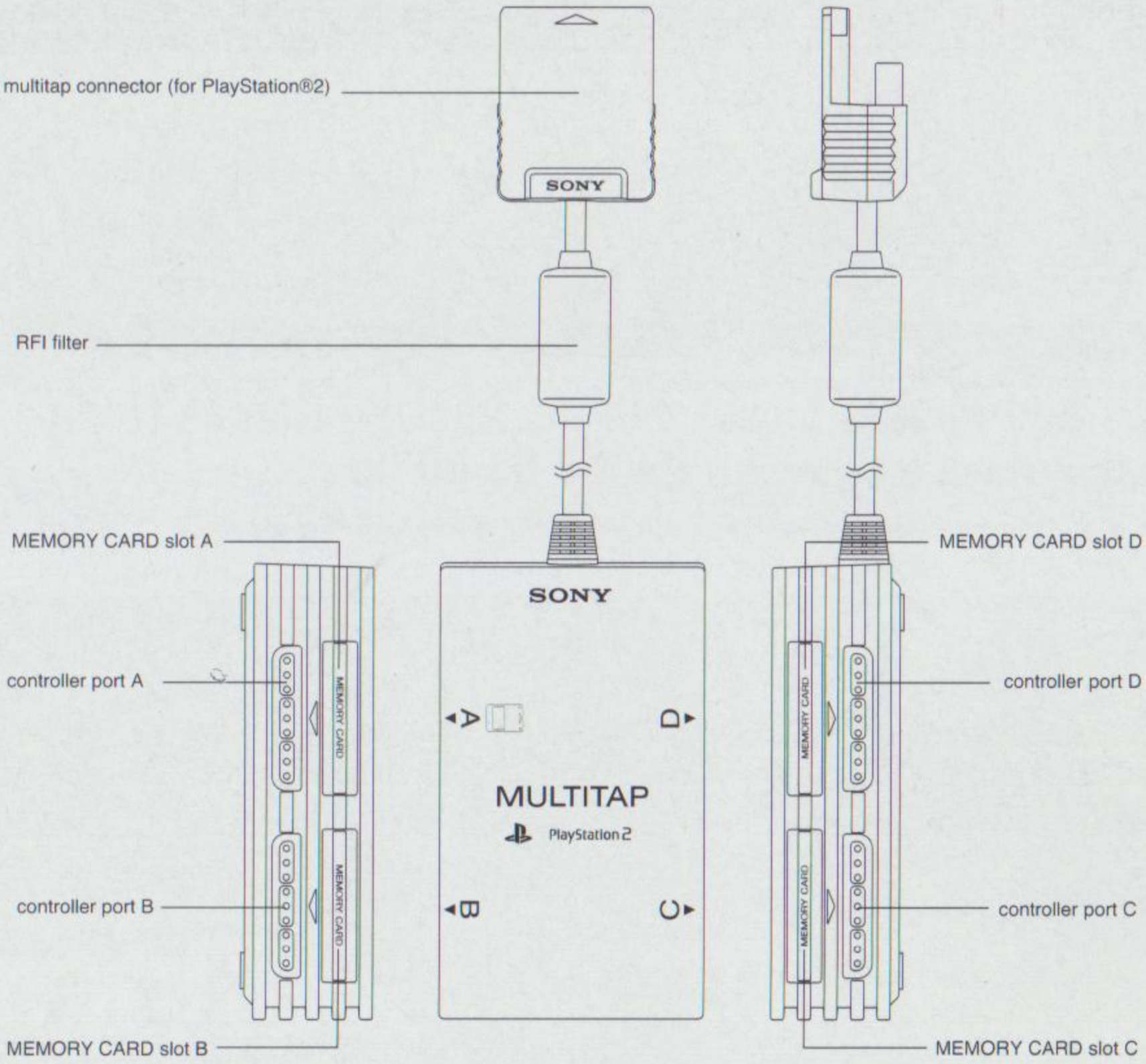
# GETTING STARTED



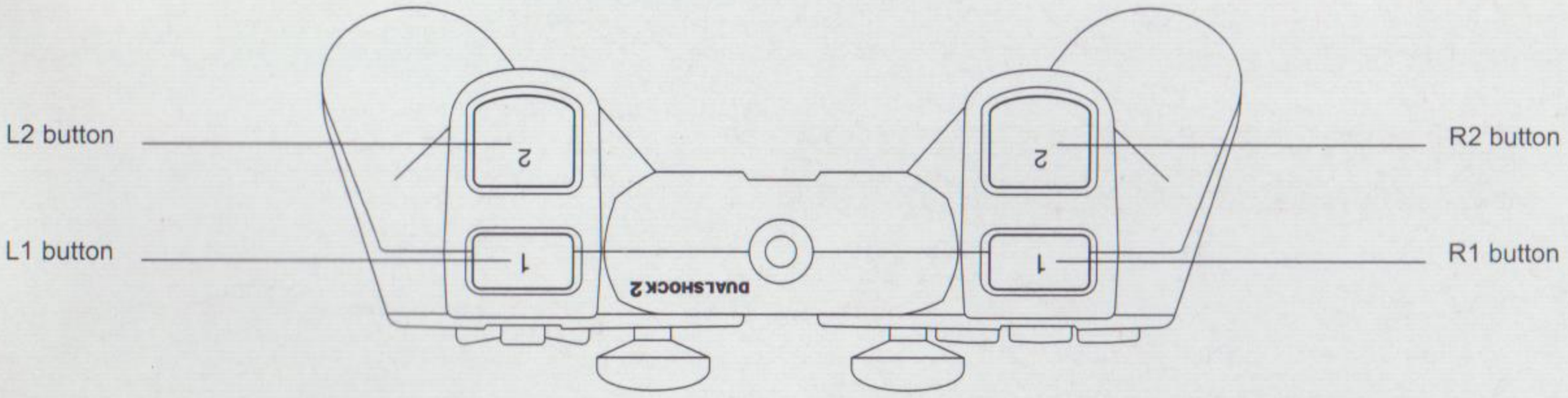

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the ⏻ / RESET button. When the ⏻ indicator lights up, press the ⏏ button and the disc tray will open. Place the Virtua Tennis™ 2 disc on the disc tray with the label side facing up. Press the ⏏ button again and the disc tray will close. Attach game controllers and other accessories, as appropriate. It is advised that you do not insert or remove accessories once the power is on. Follow on-screen instructions and refer to this manual for information on using the software.

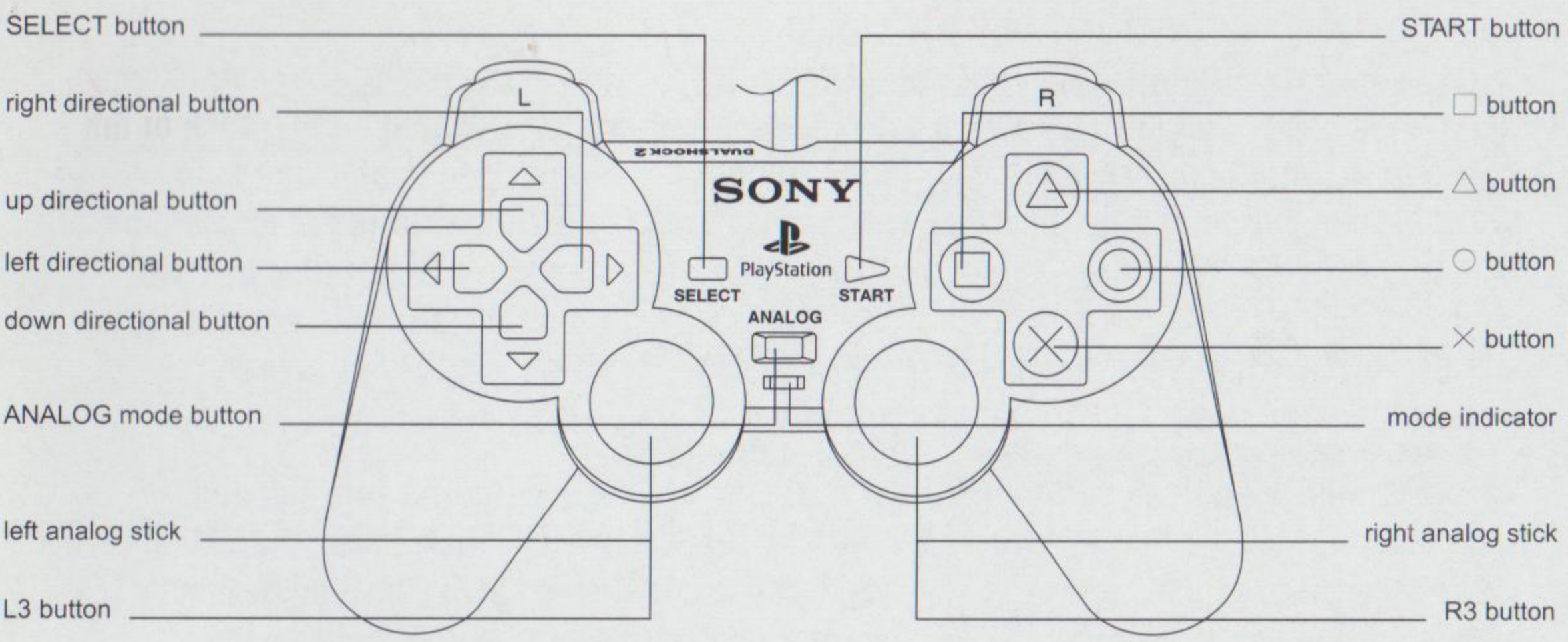
Virtua Tennis™ 2 only supports MEMORY CARD slot 1. To save game settings and progression, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1. Make sure there is enough free space on your memory card (8MB) (for PlayStation®2) before commencing play.

**If using the multitap (for PlayStation®2), it must be inserted into Controller port 1.**



## Analog Controller (DUALSHOCK®2) Configurations



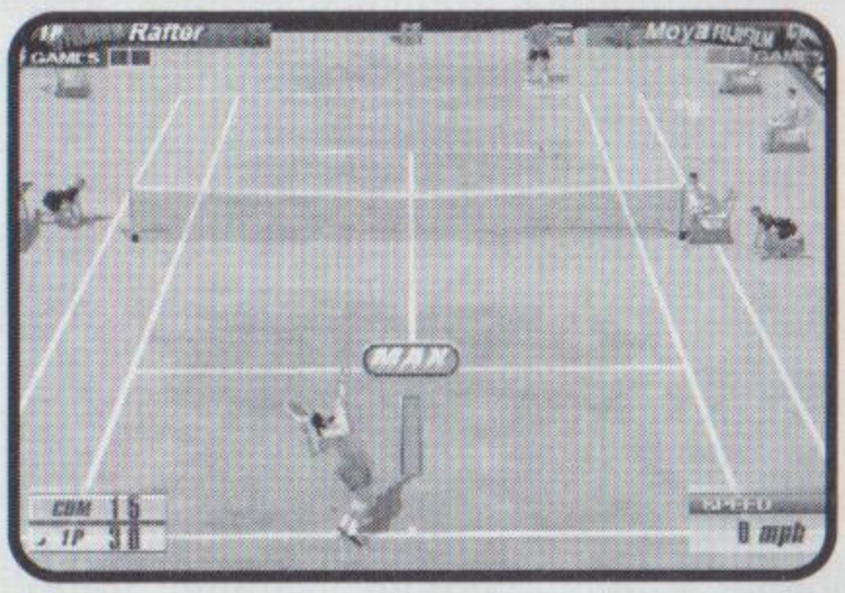




## Main Operations

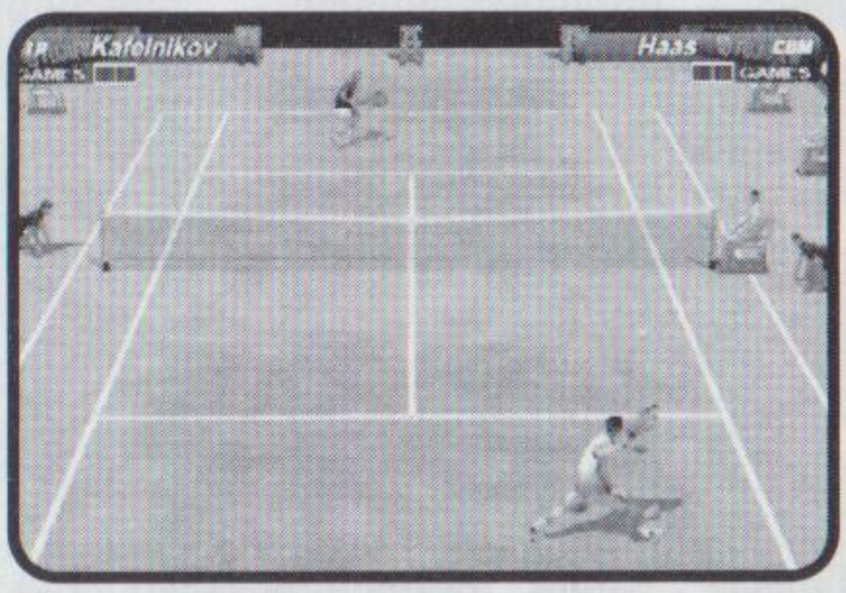
| Button | Menu Selection | Game Play |
|---|---|---|
| Directional Button/ left analog stick ⬆⬇⬅➡ | Select menu and players | Move player/Move ball |
| ✖ Button | Confirm | Topspin shot |
| ● Button | Confirm | Slice shot |
| ■ Button | | Lobshot |
| ▲ Button | Cancel | Change view points (only when 1 Player) |
| **R1/L1** Button | Switch instructions to COM partner in a doubles match | |
| **START** Button | Start the game | Pause the game / Jump into the game (except for WORLD TOUR) |

## IN-GAME TECHNIQUES

### Serve




Set a serve position with ⬅➡, and press ✖, ● or ■ button to toss the ball. When the player tosses the ball, a serve gauge will be displayed beside the player. Press ✖, ● or ■ button with good timing because the serve becomes faster as the serve gauge gets closer to "MAX." Press ✖ button to make a straight serve, and press ●/■ button to make a slice serve.

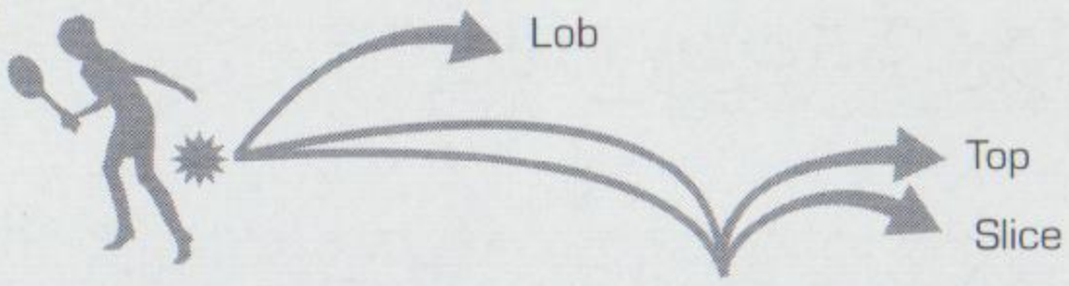



### Ball Direction

Run to the ball and press ✖/●/■ button to hit the ball back to the opponent's court (see below for shot type). After pressing that button and before hitting the ball back to the opponent, press ⬆⬇⬅➡ to select the direction to hit the ball. Use ⬅➡ to aim left or right, and use ⬆⬇ to aim to the front or back.

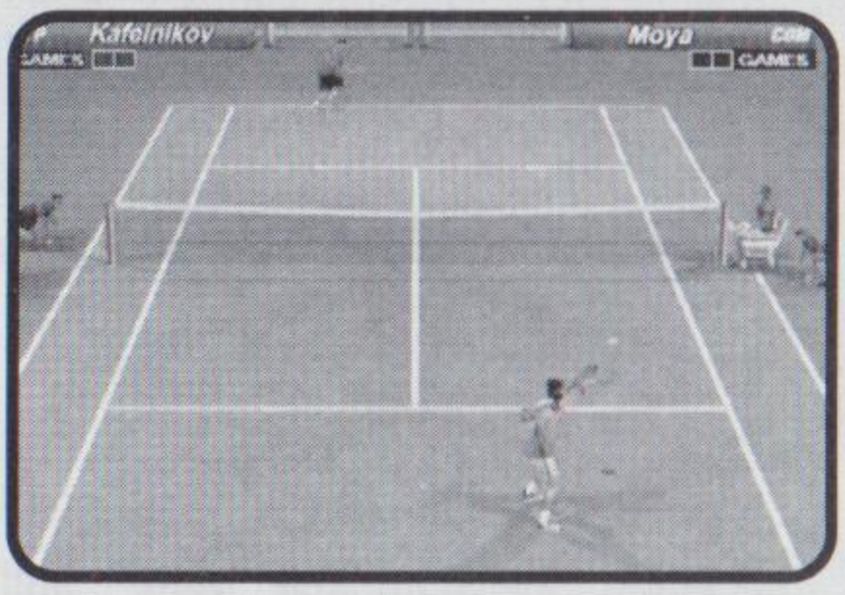
### Shot Type

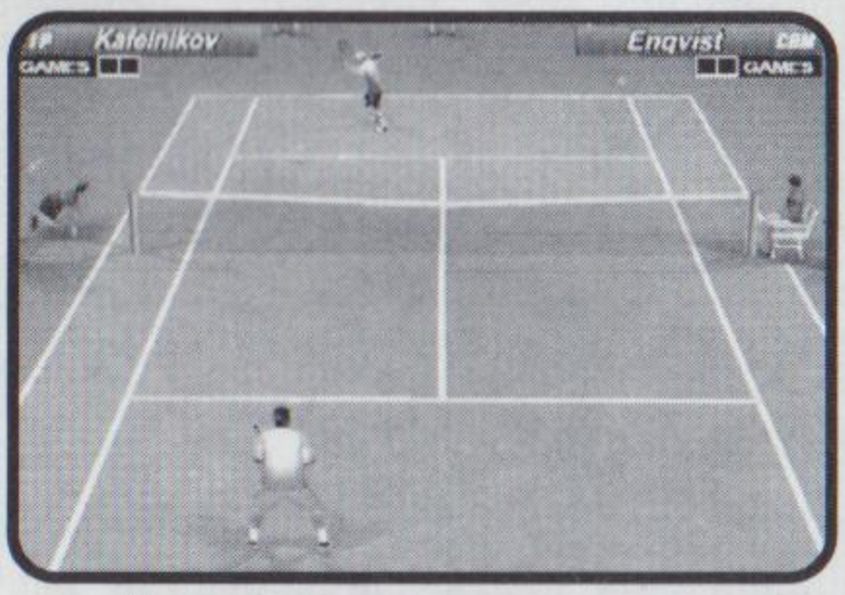
A topspin shot (✖) button is a regular shot with a forward spin (vertical spin). The ball moves fast, but its trajectory is high and bounces high. A slice shot (●) button has backspin. The ball moves slowly as if floating in the air. Its trajectory is low and bounces low. A lob shot (■/✖+●) buttons has a high trajectory and goes over the opponent's head. It is used to hit the ball behind the opponent when the opponent is at the net.



## Shot Strength

You can hit the ball harder (faster) if you run to the ball fast enough to get ready for the shot. On the other hand, if you barely catch up to the ball and are not ready for the shot, you will not hit it hard. The strength of the shot changes with the height you hit the ball at (shot point). It is difficult to hit the ball back hard if the ball has a low shot point, for example right after it bounced. The higher the shot point, the harder the shot becomes.



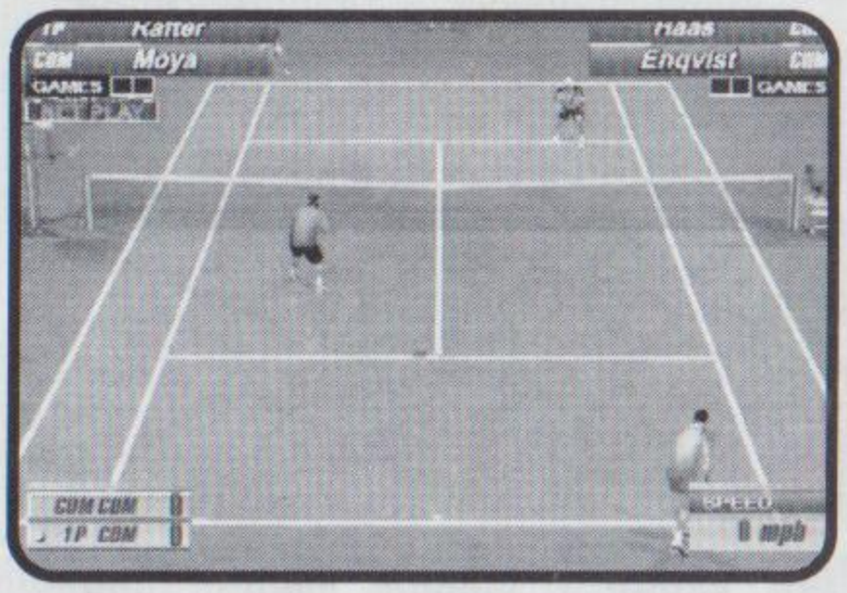




## Smash

Wait for a high-trajectory ball to come down, and press ✖/● button to hit a smash. Press ↑↓←→ to control the ball path in the same way as regular shots.

## Drop Shot

Press ↑↓ after pressing ● button to aim at an area near the net. You can make a drop shot that falls near the net. It is effective when the opponent is at the baseline.




## Instruction to COM partner

Give a position instruction to your COM partner in doubles matches. Press **R1**/**L1** button to switch instructions between the **BASELINE**/ **NORMAL**/**NET PLAY** displayed at the top of the screen.

| | |
|---|---|
| **BASELINE** | **Back of the court (defensive)** |
| **NORMAL** | **Regular position** |
| **NET PLAY** | **Front of the court (offensive)** |

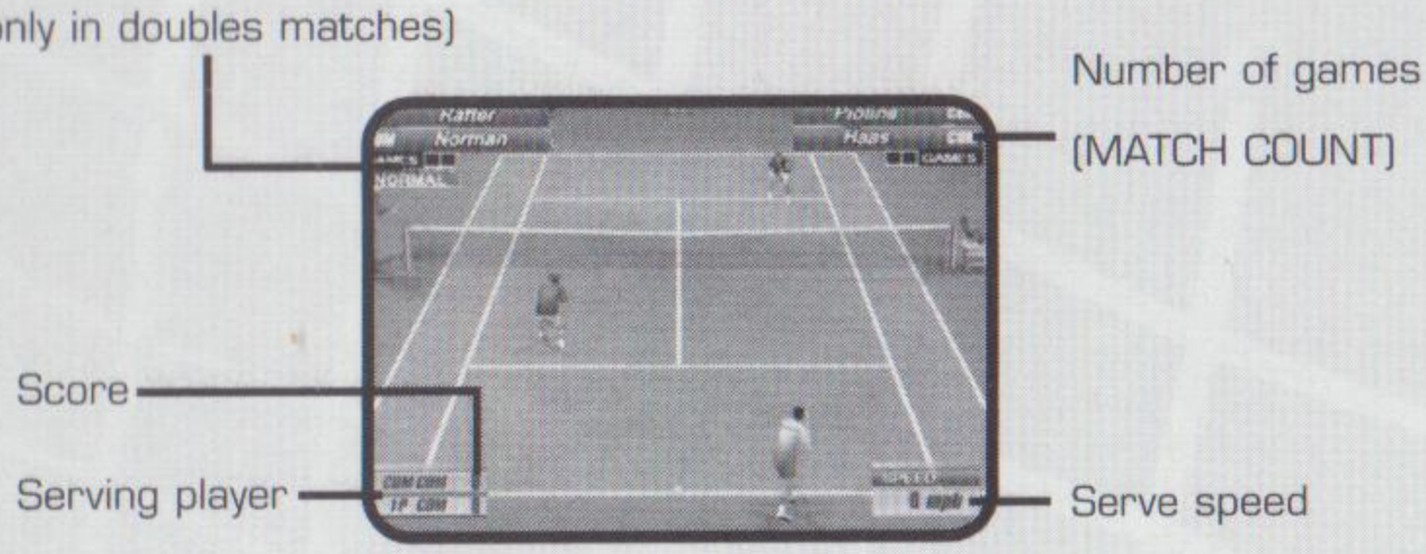
## STARTING THE GAME

### Selecting a mode

Press the **START** button in the Title Screen to display the MENU Screen. Select a mode from 4 choices here with ⬆⬇⬅➡ of the directional button and confirm with ✖ button.

| | |
|---|---|
| **TOURNAMENT** | Try to win all 5 stages of singles matches and 3 stages of doubles matches. |
| **EXHIBITION** | Customize game settings and play various singles matches. |
| **WORLD TOUR** | Create an original player to enter competitions all around the world. 1 player only. |
| **OPTIONS** | Change various settings. |

## GAME SCREEN




### Pause menu

Press the **START** button during the game to pause and display the pause menu.

## TOURNAMENT

Two pause menu items are displayed in TOURNAMENT mode.

**CONTINUE** Resume the game.

**END** Quit the game and return to the Menu Screen.

## EXHIBITION

Three pause menu items are displayed in EXHIBITION mode.

**CONTINUE** Resume the game.

**SETTING** Quit the game and return to the Setting Screen.

**END** Quit the game and return to the Menu Screen.

## WORLD TOUR

Two pause menu items are displayed in WORLD TOUR mode.

**CONTINUE** Resume the game.

**WORLD MAP** Quit the game and return to the World Map Screen.

## GAME MODES

### There are 4 modes to choose from

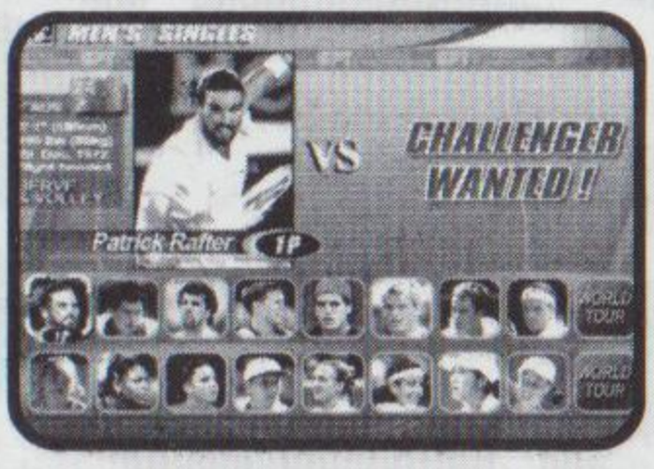
This section explains the contents and operations of the "TOURNAMENT," "EXHIBITION," "WORLD TOUR," and "OPTIONS" modes.

## TOURNAMENT [for 1 to 4 players]

Try to win all 5 stages of singles matches and 3 stages of doubles matches. Press the **START** button of another controller during the game to jump into the game (P.9).

**1 Selecting a match system**

Select "TOURNAMENT" in the Menu Screen to display the "SINGLES / DOUBLES" menu.




**2 Selecting a player**

Select a player from the 16 featured male and female players. Select with the directional button, and confirm with ✖ button. To use a player created/trained in WORLD TOUR mode, select "World Tour" shown on the right. "World Tour" can only be selected when a player was created in WORLD TOUR mode and the memory card is inserted. Player 2 can also use a customized player if they have a memory card (8MB) (for PlayStation®2) containing saved player data inserted in MEMORY CARD slot 2. Then you can play your customised player with or against your friend.

**3 Starting the match**

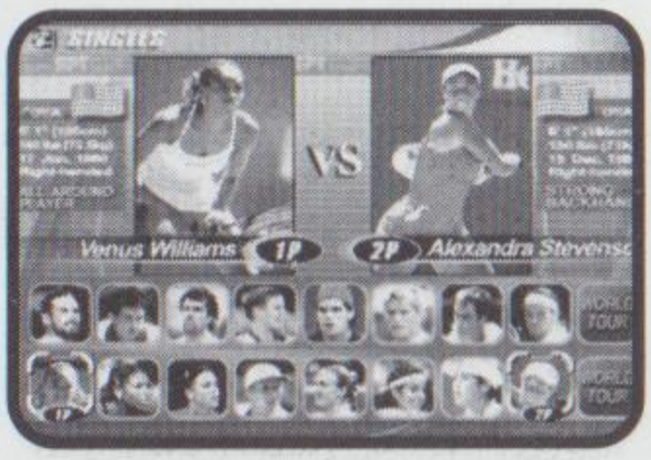
The match starts after selecting and confirming the player and the opponent. Try to win the series of matches. Press the **START** button during the game to display the Pause Menu (P.7). To continue the game after losing, select "CONTINUE"

## "Jumping Into the Game"

In both "TOURNAMENT" and "EXHIBITION" modes, other players can "jump into the game" by pressing the **START** button of an unused controller. The **START** button can be pressed during player selection or during the game.
It works as follows:

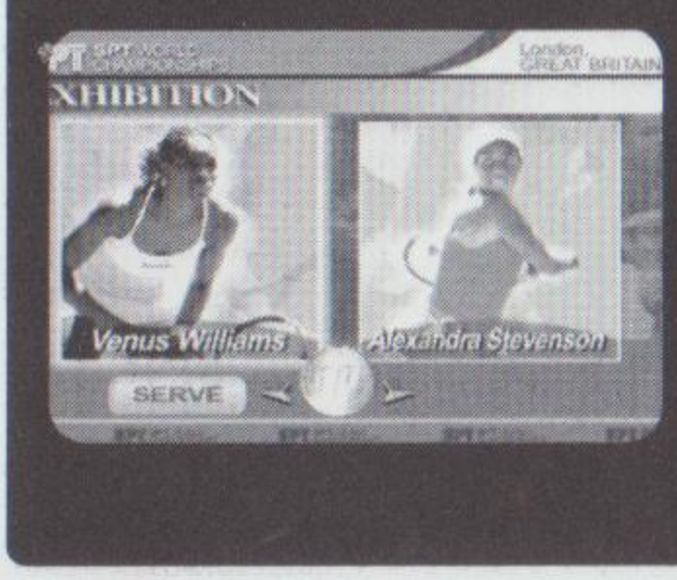
### Select Player

First, select a player. Although a male player cannot play against a female player, it is possible to make a mixed pair in doubles.



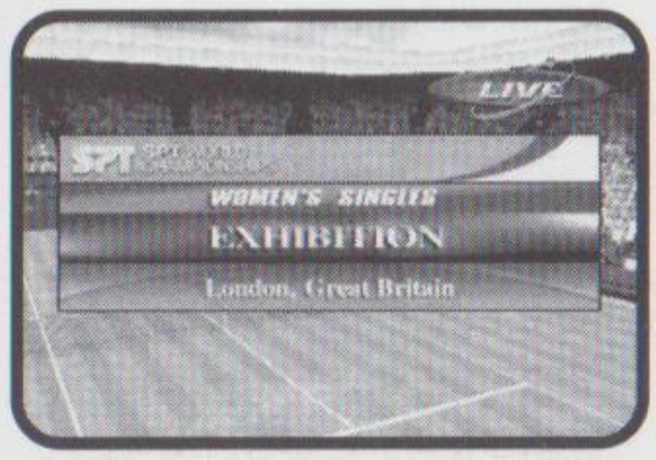

### Coin Toss

Toss a coin to decide who serves. There are no controller operations here.




### Start the Game

The game starts after deciding who serves. Up to a 4P game, it is possible to "jump into the game" even after the match has started.



[redacted] button. To return to the Menu Screen, select and confirm "END."

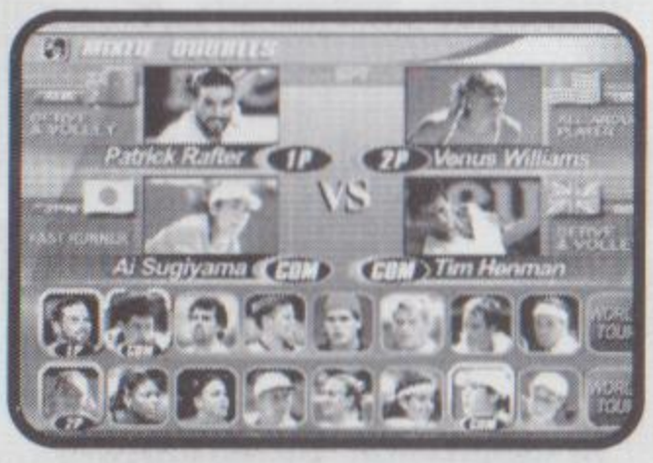
A mode for challenge matches where game settings can be freely assigned. There is only one match in this mode. Here, too, it is possible to "jump into the match" by pressing the **START** button of another controller during the game (P.9).

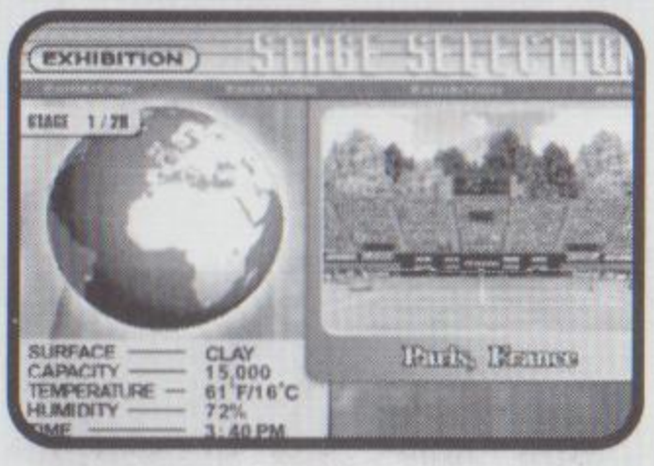
**1 Selecting a match system**
Select "EXHIBITION" in the Menu Screen to display the "SINGLES / DOUBLES" menu just like in the TOURNAMENT mode.

**2 Setting the player position**
Set an initial player position regardless of singles or doubles. Use ⬆⬇⬅➡ of the directional button to select a position, and confirm with ✖ button. Press the **START** button of other controllers to play a game with 2 to 4 players. Each player selects and confirms their position here, too.

**3 Setting the player position**
Set various match rules. Select the rule with ⬆⬇ of the

| | |
|---|---|
| **GAME COUNT** | Number of games to win one match (1- 6 games). |
| **TIEBREAKER** | Switch on/off the tiebreaker rules. |




### 4 Selecting players

Just like in the TOURNAMENT mode, select one of 16 male and female players to control. After your selection, assign opposing COM players.

### 5 Selecting a stage

Select a stage to play the match. Only 5 stages are available at the beginning. As the game proceeds, you can purchase stages at a shop in "WORLD TOUR" mode and then select more stages for play here.

### 6 Starting the match

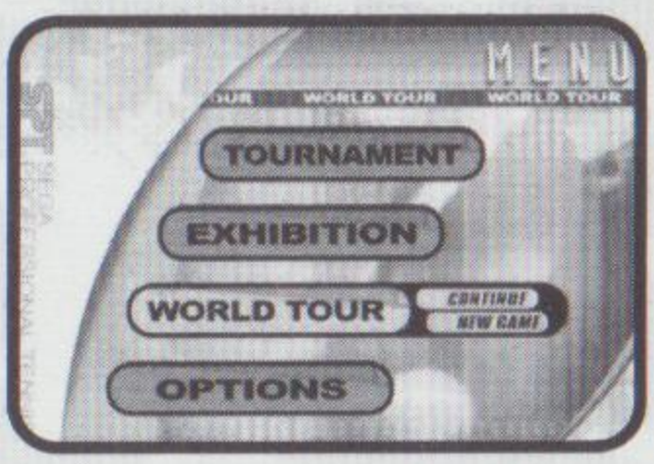
Start the match after selecting the stage. Press the **START** button during the game to display the Pause Menu (P.7).

## About tiebreakers in "Tennis"

An extra game will be added if no player wins by 2 or more games within the set number of games. After the players have won the same number of games, the last game will be a tiebreaker. In the tiebreaker, points will be counted as numbers (e.g. 5-6), and the first player to win by 2 while gaining 7 or more points is the victor. Each player serves twice in a row. This rule is slightly different from the rules of actual tennis.

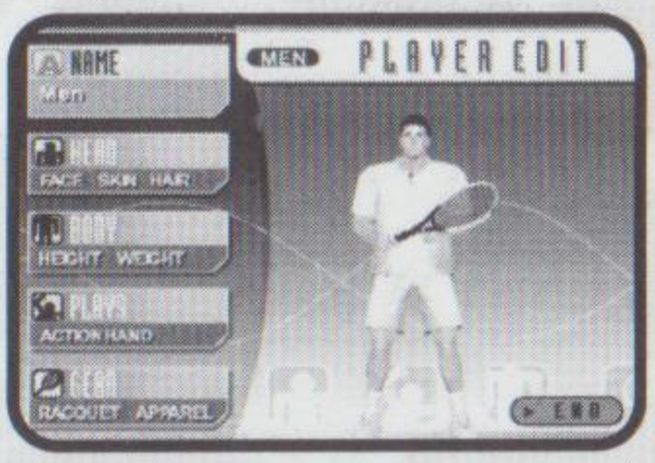
## WORLD TOUR [FOR 1 PLAYER]

Create one male player and one female player, and join the World Tour. Train the created players through mini-games, and enter tournaments held all around the globe to compete for the #1 world ranking.




### 1 Starting the WORLD TOUR

When selecting the "WORLD TOUR" mode for the first time, the game starts from step 2 below. If there is "WORLD TOUR" saved data, a menu will be displayed. Select "NEW GAME" to start a new game and select "CONTINUE" to continue a saved game.



### 2 Creating characters

Create one male player and one female player. Set the following 5 items first for the male player. Select the items to be set with ▲▼ of the directional button, and proceed to each Setting Screen by pressing ✖ button. After setting them, move the cursor to "END," and press ✖ button. Next, create the female player in the same way. After setting up two characters, a screen shown to the left will be displayed. To confirm, select "END" and press ✖ button.

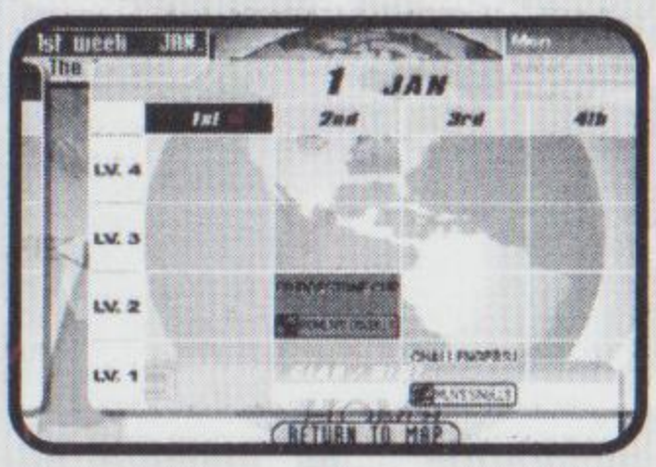
| | |
|---|---|
| **NAME** | Name the player. |
| **HEAD** | Set face, complexion, and hair style. |
| **BODY** | Set height and weight. |
| **PLAYS** | Set preferred hand and back hand. |
| **GEAR** | Set racket and clothes. |

**3 Invitation Card**
After creating characters, an Invitation Card will be delivered to you. Press the **START** button to proceed to the next step.

**4 Build your home**
Build a house on the world map. Rotate the world map with the directional button, and press ✖ button to build. Don't forget where you built it, as your home plays an important role.

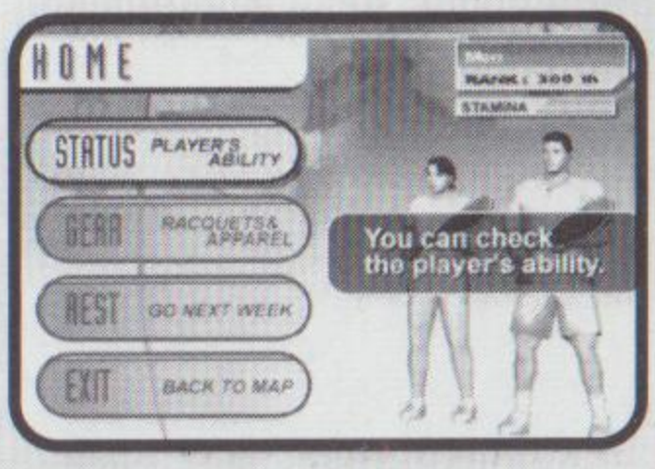
**5 World map**
The basic screen for the WORLD TOUR mode. Select where to go with the directional button, and confirm with ✖ button. Switch players with **R1** button. This screen includes information on the current date, name and standing of the player, and the player's stamina.

**6 Tour calendar**
Press the **START** button during the first week of each month or in the World Map Screen to see the tour calendar. This calendar shows the competition schedule for the whole year. To see the schedule for other months and check competitions to enter, use ⬅➡ of the directional button. Select and confirm "RETURN TO MAP" to return to the World Map and "GAME END" to quit WORLD TOUR mode.

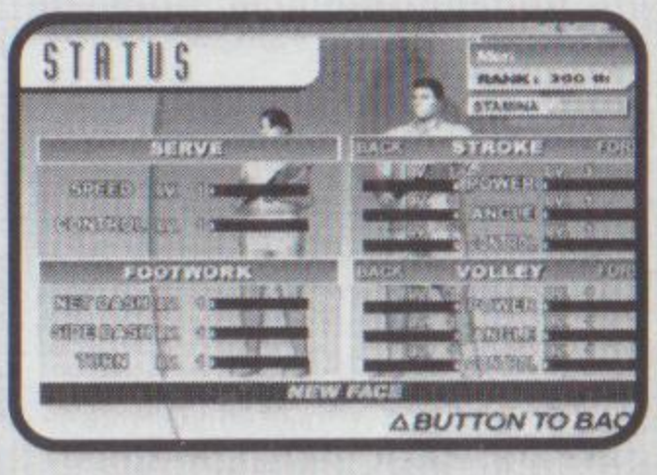


## HOME

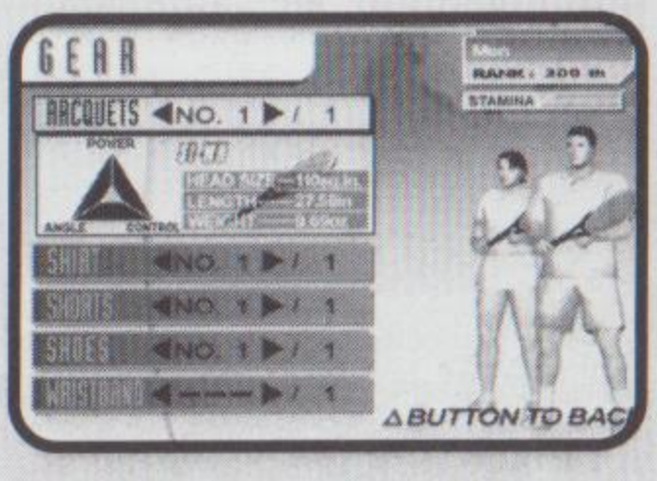
Check the status of players and change their clothes to new ones. Select "STATUS" or "GEAR" to proceed to each screen.




**STATUS** Check player abilities. Press **R1** button to switch players. Press ▲ button to return to HOME. Status can be enhanced through training (P.16). Check the status often and create your ideal players.




**GEAR** Change items such as rackets and clothes. Select the items with ⬆⬇ of the directional button, and set them with ⬅➡. Press **R1** button to switch players. Press ▲ button to return to HOME. Each item can be purchased at shops (P.18).




**REST** Execute this command to let the players rest and recover stamina and proceed to the next week. The stamina of each player is displayed at the top right of the screen. Let the players take a rest if they seem too tired. Make sure to check the tour schedule when executing this command.

**EXIT** Finish preparation at HOME and return to the World Map.

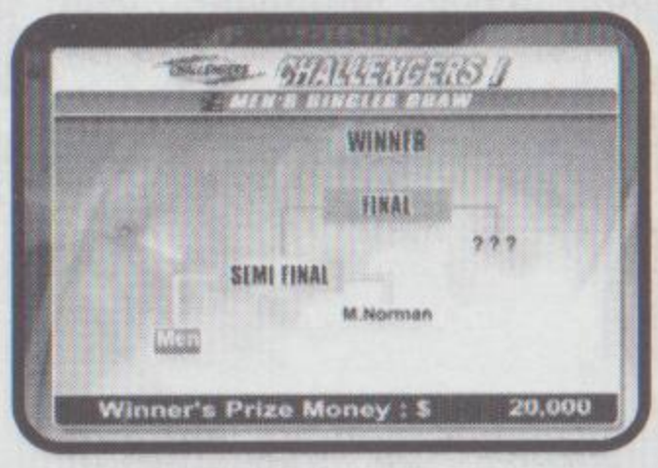
## COMPETITIONS

There are five kinds of competitions: men's singles/doubles, women's singles/doubles, and mixed doubles. The current standing of the player decides which competitions are available. The higher the standing, the higher the level of competitions that will be available. A partner is necessary if entering doubles competitions. Find a partner at the shop and sign them to a contract.

## FLOW OF THE COMPETITION

**STEP 1** Move the cursor on the World Map to the point where the competition is held and see information on the competition. You will be asked "ENTER?" if you press ✖ button here. Press ✖ button to confirm entry.

**STEP 2** Once entering the competition, a tournament chart will be displayed for you to learn about the competition.




**STEP 3** Start the match. The flow of the match is the same as in TOURNAMENT mode.

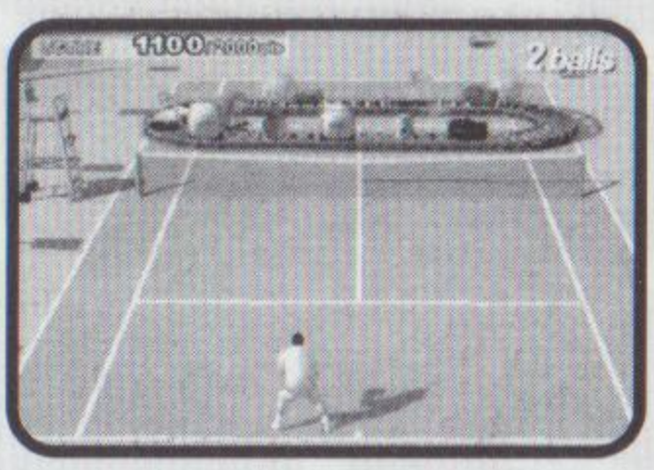
**STEP 4** After the match, the Reward Screen will be displayed. Winning at least the first round will let you earn some money, even without winning the whole competition. A week passes there after, and you will return to the World Map.

## TRAINING

Train your players through mini-games. Training is categorized as follows: serve, footwork, stroke, and volley. Select a training session based on the ability to be improved. The level of training goes up as the abilities of the two players reach certain levels.

## FLOW OF THE TRAINING

**STEP 1** Move the cursor to the point where training sessions are available to see information on the training. You will be asked "ENTER?" if you press ✖ button here. Press ✖ button to confirm entry to the training.




**STEP 2** Once in the training session, play methods and conditions for advancement are displayed.

**STEP 3** Confirm the conditions for advancement and start the training. Use all of your skill to clear the mini-games.

**STEP 4** The training record will be displayed after completing the training. A week passes thereafter, and you will return to the World Map. The status level of each category goes up based on the points gained, so keep trying until you succeed.

## TYPES OF TRAINING

Some of the various mini-games offered in training are introduced here.

### PIN CRASHER

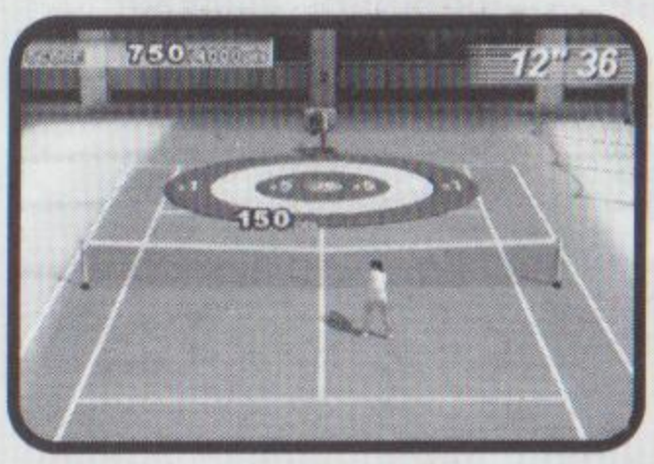
Improve your serve. Like bowling, serve and knock down pins to gain points (5 games).

### TANK ATTACK

Improve your stroke. Hit back a powerful ball to defeat enemy tanks (30 seconds).

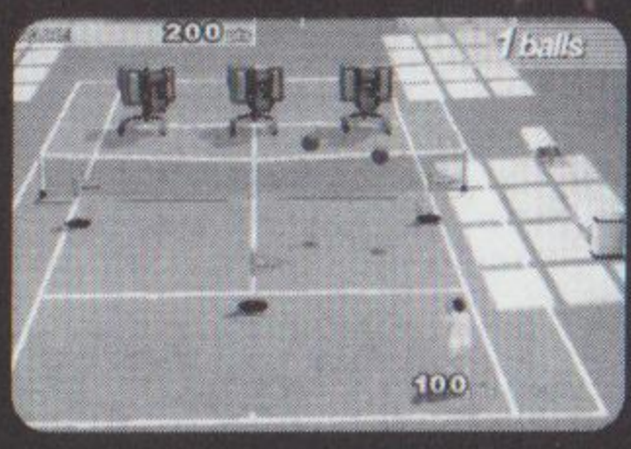
### BULL'S EYE

Improve your volley. Aim at the target (higher points at the center) and keep hitting the ball back (30 seconds).




### DANGER FLAGS

Improve your footwork. Dodge red balls and collect flags (30 seconds).



## SHOP

Select a shop on the World Map and press ✖.button You will be asked if you want to enter. Select "YES" and confirm to enter. Various items are sold at the shop, and they can be purchased with the money you have earned. Different shops sell different items. Select "EXIT" to return to the World Map.

| | |
|---|---|
| **RACKET** | Rackets can be used both by male and female players. Equip at home. |
| **CLOTHING** | Tennis wear and other clothing items are sold. Equip at home. |
| **ETC.** | Wrist bands, shoes, and other items are sold. |
| **PARTNER** | Partner contracts for doubles matches. Contracts last for 2 months. You cannot enter doubles competitions unless you make a contract at a shop. Only one COM partner can be contracted for doubles matches. The contract with your partner expires when you sign a contract with someone else. |
| **STAGE** | Once contracted, they can be used in the EXHIBITION mode. |

# OPTIONS

Various in-game settings can be changed in Options. Select the option menu with ⬆⬇ of the directional button, and change settings with ⬅➡. To go back to the Menu Screen, move the cursor to "EXIT" and press ✖ button.

## TOURNAMENT
Settings in TOURNAMENT mode

**COM LEVEL** — Level of COM opponent (select one from EASY, NORMAL, HARD, and VERY HARD).

**GAME COUNT (COM)** — Number of games to win one match against COM (1 to 6 games).

**GAME COUNT (VS)** — Number of games to win when playing with other players (1 to 6 games).

**TIEBREAKER (VS)** — Switch on/off the tiebreaker rules (P.11).

## SOUND
Sound and vibration settings

**AUDIO** — Switch audio output between stereo/mono.

**BGM VOLUME** — Change in-game BGM volume.

**MUSIC TEST** — Listen to the music played in the game.

**VIBRATION** — Switch on/off the vibration of the **analog controller (DUALSHOCK®2)**.

# Players

**Patrick Rafter (AUS)**
**Height:** 6'1"(185cm) **Weight:** 190lbs(86kg)
**Date of Birth:** 12/28/72
**Preferred Hand Type:** Right-handed
**Type:** Serve & Volley

**Tim Henman (GBR)**
**Height:** 6'1"(185cm) **Weight:** 170lbs(77kg)
**Date of Birth:** 9/6/74
**Preferred Hand Type:** Right-handed
**Type:** Serve & Volley

**Cedric Pioline (FRA)**
**Height:** 6'2"(187cm) **Weight:** 175lbs(79kg)
**Date of Birth:** 6/15/69
**Preferred Hand Type:** Right-handed
**Type:** All-Around Player

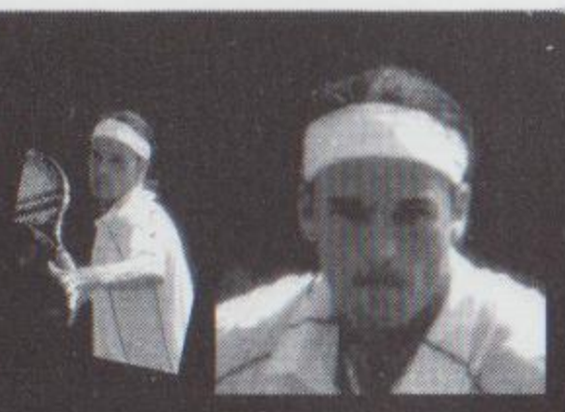
**Yevgeny Kafelnikov (RUS)**
**Height:** 6'3"(190cm) **Weight:** 185lbs(84kg)
**Date of Birth:** 2/18/74
**Preferred Hand Type:** Right-handed
**Type:** All-Around Player

**Tommy Haas (GER)**
**Height:** 6'2"(187cm) **Weight:** 182lbs(82kg)
**Date of Birth:** 4/3/78
**Preferred Hand Type:** Right-handed
**Type:** Strong Forehand

**Thomas Enqvist (SWE)**
**Height:** 6'3"(190cm) **Weight:** 192lbs(87kg)
**Date of Birth:** 3/13/74
**Preferred Hand Type:** Right-handed
**Type:** Strong Backhand

**Magnus Norman (SWE)**
**Height:** 6'2"(187cm) **Weight:** 198lbs(89kg)
**Date of Birth:** 5/30/76
**Preferred Hand Type:** Right-handed
**Type:** Fast Runner

**Carlos Moya (ESP)**
**Height:** 6'3"(190cm) **Weight:** 177lbs(80kg)
**Date of Birth:** 8/27/76
**Preferred Hand Type:** Right-handed
**Type:** Powerful Strokes



# Players

## Venus Williams (USA)

**Height:** 6'1"(185cm) **Weight:** 160lbs(72.5kg)
**Date of Birth:** 6/17/80
**Preferred Hand Type:** Right-handed
**Type:** All-Around Player

## Serena Williams (USA)

**Height:** 5'10"(178cm) **Weight:** 145lbs(66kg)
**Date of Birth:** 9/26/81
**Preferred Hand Type:** Right-handed
**Type:** Powerful Strokes

## Lindsay Davenport (USA)

**Height:** 6'2"1/2 (189cm) **Weight:** 175lbs(79kg)
**Date of Birth:** 6/8/76
**Preferred Hand Type:** Right-handed
**Type:** All-Around Player

## Monica Seles (USA)

**Height:** 5'10"1/2 (180cm) **Weight:** 154lbs(70kg)
**Date of Birth:** 12/2/73
**Preferred Hand Type:** Left-handed
**Type:** Hard Hitter

## Mary Pierce (FRA)

**Height:** 5'10"(180cm) **Weight:** 150lbs(68kg)
**Date of Birth:** 1/15/75
**Preferred Hand Type:** Right-handed
**Type:** Strong Forehand

## Arantxa Sanchez-Vicario (ESP)

**Height:** 5'6"1/2(169cm) **Weight:** 123lbs(56kg)
**Date of Birth:** 12/18/71
**Preferred Hand Type:** Right-handed
**Type:** Various Shots

## Ai Sugiyama (JPN)

**Height:** 5'4 1/4" (163cm) **Weight:** 121lbs(55kg)
**Date of Birth:** 7/5/75
**Preferred Hand Type:** Right-handed
**Type:** Fast Runner

## Alexandra Stevenson (USA)

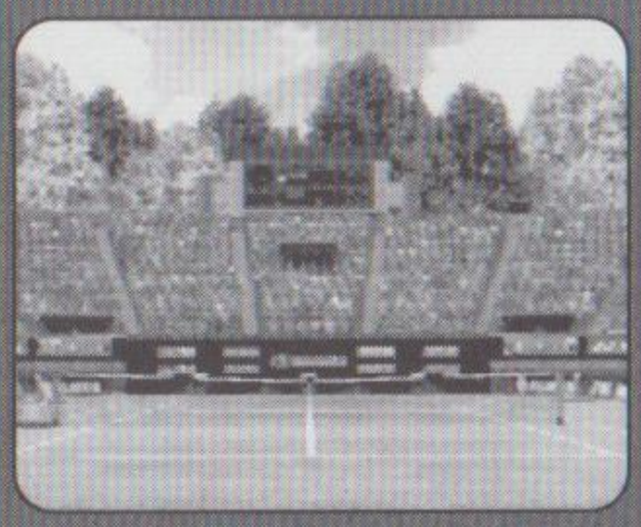
**Height:** 6'1"(185cm) **Weight:** 156lbs(71kg)
**Date of Birth:** 12/15/80
**Preferred Hand Type:** Right-handed
**Type:** Strong Backhand

# Courts

You can play matches on various courts in "Tennis."
Some are introduced here.

**Melbourne, Australia**

Surface: Hard
Ball speed: Fast
Bounce: High

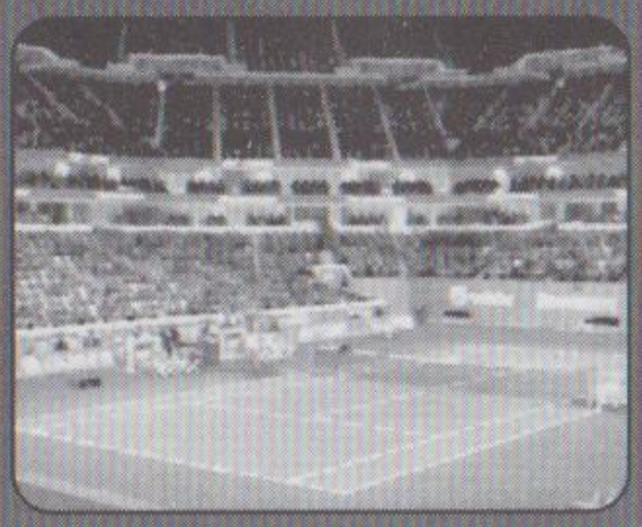


**Paris, France**

Surface: Clay
Ball speed: Slow
Bounce: High

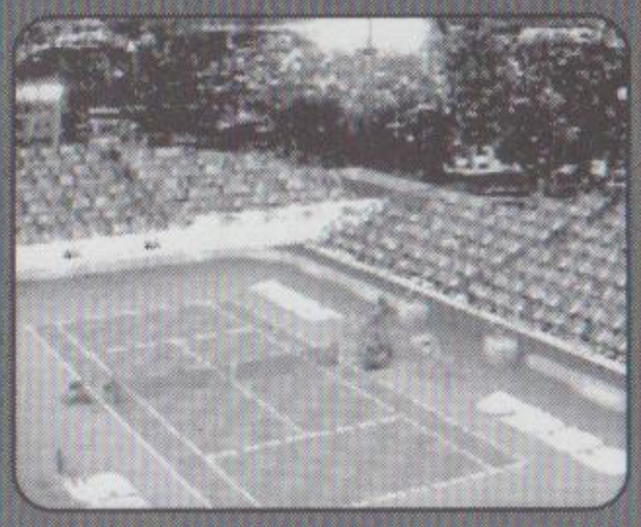
**London, England**

Surface: Grass
Ball speed: Fast
Bounce: Low



**New York, USA**

Surface: Hard
Ball speed: Fast
Bounce: High



**Tokyo, Japan**

Surface: Artificial turf
Ball speed: Slow
Bounce: Regular

**???**

You can play on more courts in EXHIBITION mode as you buy them at shops in WORLD TOUR mode.

# Need Help?

## Hints, Tips and Cheats

For hints, tips and cheats please call the **Acclaim Games Hotline** 24hours a day 7 days a week on **09067 53 50 00**.

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eurosupport@acclaimworld.com

## Or write to:

Acclaim Entertainment
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Unit A, Sovereign Park
Brenda Road
Hartlepool
TS25 1NN

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# Notes

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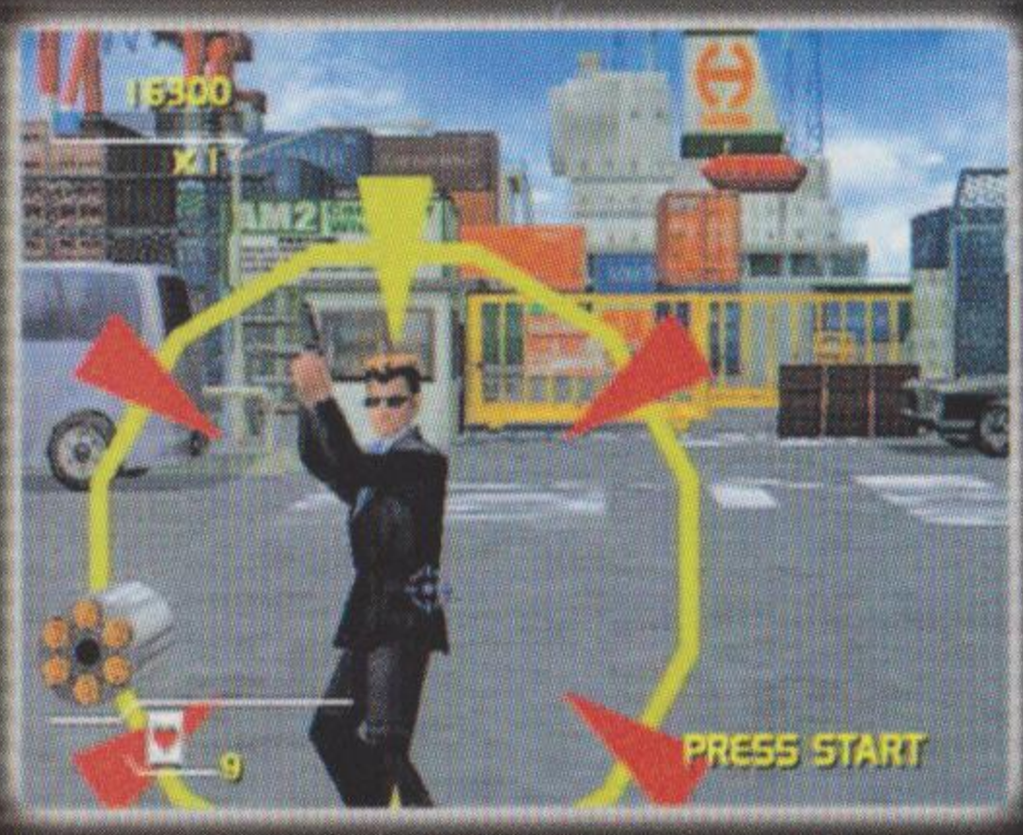
Featuring over 15 stages through 6 different levels , 2 play cooperative mode, training mode, Gallery, and a high score ranking table, this surely regains it's crown as king of the shooters.



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